

COLLEGE OF ARCHITECTURE, PLANNING & DESIGN

OUR BUILDING

As a student in the College of Architecture, Planning & Design, you will attend classes in a beautiful, historic space with modern classrooms, design laboratories and educational resources. A combined renovation and new building project, completed in fall 2017, unites historical and modern spaces.

The Seaton/Regnier Complex is a living laboratory that's home to our studios, labs and workshops. The beautiful limestone buildings in the center of the Manhattan campus are from the early 20th century, and their history is a daily reminder of our land-grant heritage for our students and faculty.

Studios are where you will learn and perfect skills like drawing and modelmaking. The studio culture also helps students understand the value and organization of space.

Features of the building:

- 49 design studios in 21 multidisciplinary laboratory spaces.
- 300-person lecture hall with 4K laser projection and conferencing capability.
- 17 dedicated critique spaces and 18 informal critique/collaboration spaces.
- More than 50 fully integrated 70- to 84-inch conferencing video monitors.
- Six indoor 24-hour lounge/collaboration spaces.
- Balcony and rooftop gathering areas with green roofs.
- Library with flex reading room, quiet reading area, group study space, special collections and exterior reading courtyard.
- Exterior courtyard and amphitheater.
- 20,000 square feet of fabrication space, including a large outdoor fabrication yard with 24-hour access to laser cutters and 3D printers.
- LEED Silver classification.
- A modern studio desk and premium chair dedicated for each student.
- After-hours key card security access to the building and labs.





FAST FACTS

Providing exceptional students exemplary education

STUDENT-TO-FACULTY RATIO

16:1





OF STUDENTS COMPLETE AN INTERNSHIP **GRADUATION RATE**

COMMUNITY-BASED PROJECTS PER YEAR

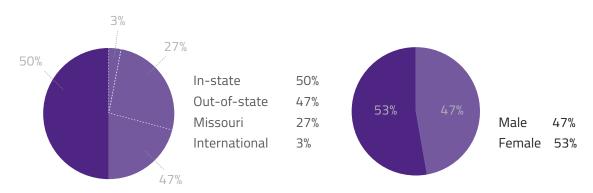


FIRST-TO-SECOND-YEAR RETENTION



OF STUDENTS PARTICIPATE IN EDUCATION ABROAD

Student Demographics



APDesign Students

Environmental Design (first year)	175	Post-professional master's	32
Architecture	353	Interdisciplinary doctorate	3
Industrial Design	57	APDesign faculty	59
Interior Architecture	111		
Landscape Architecture	66	Decrees Created Dec Veer	
Regional & Community Planning	25	Degrees Granted Per Year	
BS Real Estate & Community Development	16	(approx.) Nonbaccalaureate master's	129
Postbaccalaureate master's	29	Postbaccalaureate master's	9

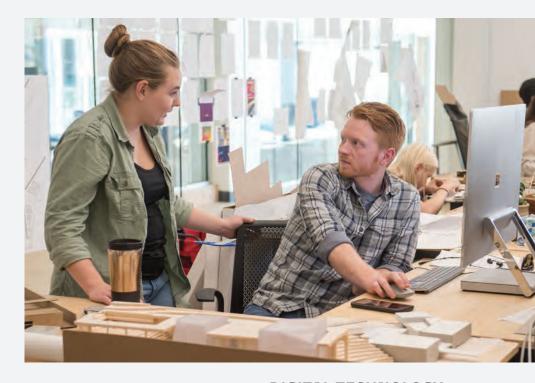
THE APDESIGN **EXPERIENCE**

It Starts Now

Thinking • Making • Doing

THE APDESIGN **DIFFERENCE**

As an APDesign student, you'll work alongside students in all design and planning disciplines. You will not only design and plan but also build and fabricate. As a student at one of the most affordable and highly regarded programs in the nation, you will receive an educational experience that prepares you for excellence in your chosen career path.



CULTURE

Studio forms the core — the heart and soul — of the APDesign student experience. You will have the opportunity to work with students in all the design and planning professions, which is the foundation for building lasting friendships and professional colleagues. The shared experience is engaging, interactive, powerful and fun!

Our building and design labs are secure and accessible to APDesign students 24/7. You will create work that exceeds your initial expectations of yourself and build lasting memories with your friends along the way.

DIGITAL TECHNOLOGY

Computer access and knowledge are vital to your success. For that reason, we strive to offer the most up-to-date design software and programs through constant research and inquiry into the digital tools needed in the professions. Video conferencing technology allows you to connect anytime with practice leaders and experts from across the world. Our degree programs will provide you with the digital knowledge and tools necessary to enter the professional world.



ENGAGED LEARNING

Engaged learning is part of our culture. The opportunity to apply knowledge and skills gained in courses to the direct implementation or future vision of a product, furniture, urban design, landscape site or building will further enhance your education. Many programs feature opportunities to work with real communities and organizations making an impact.



The Paul Weigel Library provides professional assistance and access to materials that

enhance teaching, learning and research endeavors of the students, faculty and staff of the college.

You'll have access to books, periodicals and visual resources that cover or relate to all college disciplines without ever leaving the building:

- 43,000+ volumes and 34,000+ titles.
- 85 print periodicals.

WEIGEL LIBRARY

- 1,175+ rare and fragile resources in our special collections.
- · Visual resources, online journals and databases.
- Open 77 hours per week during the academic year.



PREPARED FOR **ANY PROJECT**

Design Research Resources

Production

Fabrication Lab:

- Contains a variety of general purpose fabrication equipment and tools.
- Large-bed industrial CNC router.
- Plastic thermo-former.

Fine Woodworking Lab:

- A variety of traditional woodworking machines and tools.

Small CNC Lab:

- Three small CNC routers for intricate detailing and joinery.

Upholstery Lab:

High-end sewing machines for a variety of fabrics and materials.

Glass Lab:

- Kiln for molding and forming glass.

Metals Lab:

- Contains a large-bed CNC plasma cutter.
- Variety of sheet metal and bending equipment.
- Large milling machine and lathe.
- Also offers MIG, TIG, stick and spot

3D Print Lab:

- Contains 13 — and counting — 3D printers.

Model-Making Lab:

- A dedicated space for intricate models and small prototypes.

Center for Design Excellence:

- A large, open space for special design projects, assembly, research and exhibits.

Spray Finish Lab:

- Industrial spray booth for safely applying high-end finishes and paints.

Visualization

20-foot panoramic screen

Oculus Rift and VIVE virtual reality headsets Immersion and Visualization Environment

Heliodon solar analysis

Testing

Environmental Envelope Lab

Fluvial Lab

Four experimental green roofs at Memorial Stadium, Seaton Hall, Regnier Hall

The Meadow research site

Rain garden research site

THE APDESIGN **EXPERIENCE**

Explore the World

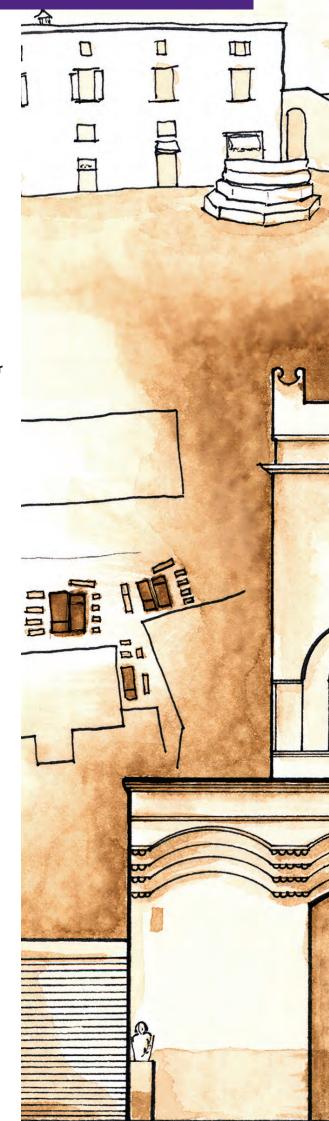
Part of our mission is to introduce you to as many places and opportunities as possible to enrich your learning. From the beginning, all students travel to places with exemplary design, often in conjunction with current projects. First-year students sketch and observe at the Nelson Atkins Museum of Art in Kansas City, Missouri, and at Frank Lloyd Wright's Allen House in Wichita, Kansas. Travel beyond the first year includes visiting professional environments such as design firms, showrooms, manufacturers and state-of-the-art green infrastructures. Our students and faculty have most recently visited the following places:

- Boston, MA
- Chicago, IL
- Columbus, IN
- Dallas-Fort Worth, TX
- Denver, CO
- Grand Rapids, MI
- Los Angeles, CA
- New York City, NY
- Portland, OR
- San Diego, CA
- San Francisco, CA
 - Seattle, WA
 - Washington, DC

Some field trips and faculty-led study tours are abroad. APDesign students have visited Canada, China, Japan, Norway, Mexico, South Korea and Switzerland in recent years.

EXPERTS FROM AROUND THE WORLD COME TO APDESIGN

We bring the world to you by inviting experts to join us in person and virtually to participate in critiques of your projects, partner in sponsored studios, give lectures and much more. The Ekdahl Distinguished Lecture Series brings eight outstanding lectures to campus each year in addition to several department-specific lectures and guests, enhancing your experience as a student in APDesign.





WHAT DEGREE IS RIGHT FOR ME?

Our community of faculty and students from different backgrounds provides an enriched experience for everyone.





I DO NOT HOLD A BACHELOR'S DEGREE

High school graduates and transfer students 4-year bachelor's degree

BACHELOR OF SCIENCE IN REAL ESTATE & COMMUNITY DEVELOPMENT

Help reimagine main streets and downtown districts. **120** Total credit hours required

Nonbaccalaureate master's degrees

MASTER OF ARCHITECTURE*

Learn to think, design, shape, make and advocate for a better world. 139 Undergraduate credit hours | 31 Graduate credit hours | 170 Total credit hours required Accredited by the National Architectural Accrediting Board. Learn more about accreditation at naab.org and professional licensing at ncarb.org.

MASTER OF INDUSTRIAL DESIGN

Create products that have a lasting effect on people.

139 Undergraduate credit hours | 31 Graduate credit hours | 170 Total credit hours required Approved by the National Association of Schools of Art and Design. Learn more at <u>nasad.arts-accredit.org</u>.

MASTER OF INTERIOR ARCHITECTURE

Create furniture, products and spaces that transform the interior world.

139 Undergraduate credit hours | 31 Graduate credit hours | 170 Total credit hours required Accredited by the Council for Interior Design Accreditation and approved by the National Association of Schools of Art and Design. Learn more about accreditation at accredit-id.org and nasad.arts-accredit.org and the National Interior Design Qualification at cidq.org.

MASTER OF LANDSCAPE ARCHITECTURE*

Design places that connect people to the natural world.

119 Undergraduate credit hours | 34 Graduate credit hours | 153 Total credit hours required Accredited by the Landscape Architectural Accreditation Board. Learn more about accreditation at asla.org/accreditationlaab.aspx and professional licensure at clarb.org/take-the-exam/check-eligibility.

MASTER OF REGIONAL & COMMUNITY PLANNING*

Remake cities into dynamic places to live, work and play.

92 Undergraduate credit hours | 46 Graduate credit hours | 138 Total credit hours required Accredited by the Planning Accreditation Board. Learn more about accreditation at planningaccreditationboard.org and professional certification at planning.org/certification.



I HOLD A BACHELOR'S DEGREE

But not necessarily in the design/planning professions 2-3+ year master's degrees | Postbaccalaureate degree

MASTER OF ARCHITECTURE*

(3+ years)

72 Undergraduate credit hours | 31 Graduate credit hours

103 Total credit hours required

Accredited by the National Architectural Accrediting Board. Learn more about accreditation at <u>naab.org</u> and professional licensing at <u>ncarb.org</u>.

MASTER OF INDUSTRIAL DESIGN

(3+ years)

10 Undergraduate credit hours | 31 Graduate credit hours

111 Total credit hours required

Approved by the National Association of Schools of Art and Design. Learn more at nasad.arts-accredit.org.

MASTER OF INTERIOR ARCHITECTURE

(3+ years)

80 Undergraduate credit hours | **31** Graduate credit hours

111 Total credit hours required

Accredited by the Council for Interior Design Accreditation and approved by the National Association of Schools of Art and Design. Learn more about accreditation at accredit-id.org and nasad.arts-accredit.org, and the National Council for Interior Design Qualification at cidq.org.

MASTER OF LANDSCAPE ARCHITECTURE*

(3+ years)

53 Undergraduate credit hours | 34 Graduate credit hours

87 Total credit hours required

Accredited by the Landscape Architectural Accrediting Board. Learn more about accreditation at $\underline{\textit{asla.org/accreditationlaab.aspx}}$ and professional licensure at clarb.org/take-the-exam/check-eligibility.

MASTER OF REGIONAL & COMMUNITY PLANNING*

(2 years)

46 Graduate credit hours | 46 Total credit hours required Accredited by the Planning Accreditation Board. Learn more about accreditation at planningaccreditationboard.org and professional certification at planning.org/certification.

MASTER OF SCIENCE IN COMMUNITY DEVELOPMENT

(online program)

36 Credit hours required

I HOLD AN **ACCREDITED DEGREE**

In one of the design/planning professions 2-year master's degree | Post-professional

MASTER OF SCIENCE IN ARCHITECTURE*

Minimum of 30 credit hours

PH.D.*

Designed for students who have earned a master's degree coupled with relevant professional, research or creative work experience.

60 Credit hours required

For additional information visit apdesign.k-state.edu/academics/phd.

MINOR/CERTIFICATE

Designed for students in APDesign, as well as other majors.

COMMUNITY PLANNING MINOR

15 Total credit hours required

COMMUNITY DEVELOPMENT CERTIFICATE

(online program)

12 Total credit hours required

*STEM-designated degrees by the U.S. Department of Homeland Security.

RECD |

Real Estate & Community Development

The new Bachelor of Science in Real Estate and Community Development (BS RECD) program uniquely bridges community development and business, preparing students to:

- Bring together expertise in community development/social values and business/real estate, focusing on people and
- Prepare for future workforce areas in downtown development programs, business improvement districts, environmental groups, and in the public, private and nongovernmental organizational sectors.
- Make connections between programs in APDesign and the College of Business Administration.

In the BS RECD curriculum, students will have the opportunity to participate in a study abroad experience and/or complete a professional internship.

YOUR FUTURE BEYOND REAL ESTATE & **COMMUNITY DEVELOPMENT**

Graduates of the program will be ready to work in the following sectors:

- Nonprofit organizations (affordable housing programs).
- Government (environmental or transportation agencies).
- Corporate entities (social responsibility divisions or initiatives.)
- Social institutions (job training as economic development).
- Financial enterprises (banking institutions' community investments and/or venture capital programs).
- Private real estate development firms (with communityminded focus).





PROGRAM HIGHLIGHTS

- New four-year bachelor's degree.
- Work alongside our longstanding, awarding-winning and highly ranked graduate program faculty.

BEYOND THE CLASSROOM

Students will consider built capital and learn how to map assets. Students will work to help reimagine main streets and downtown districts.

"You're aware of community development challenges and interested in helping others and making quality places to live."





ENVD: YOUR FIRST YEAR

Environmental Design Studies Program

The Environmental Design Studies Program is APDesign's first-year program of study for all students pursuing our five-year Master's degrees. You will explore the design professions while directly engaging in design work that provides a strong foundation for your education.

Two ENVD options are available. The studio option leads to a degree in architecture, interior architecture, industrial design or landscape architecture. The planning option leads to a degree in regional & community planning. Both options provide an introduction to the design and planning professions. For most students, it is an introduction to a new way of seeing and thinking about the environments we occupy.

FIRST-YEAR STUDENTS TAKE SIX **REQUIRED ENVD COURSES:**



ENVIRONMENTAL DESIGN STUDIO

The two-semester Environmental Design Studio introduces the visual and verbal vocabulary employed in the creation, definition and communication of space. Each ENVD studio class consists of approximately 18 students. Studio is a hands-on design course where you will draw, build models, take field trips and more. To experience diverse approaches, students take studio with a different professor each semester. The professors who teach in the first-year program are dedicated to the college's teaching mission and to providing a challenging and supportive academic experience.

* Not required for the planning option.



HISTORY OF THE DESIGNED ENVIRONMENT

Because the environments we create are an expression of culture, students enroll in the two-semester course, History of the Designed Environment. This course introduces students to the connections between our past and present society and to the design professions as civic art.



STUDIO SEMINAR

The studio is the core setting for the design and planning programs in APDesign. Information that is both common and critical to the work being done in studio, as well as some of the best practices to employ with regard to managing oneself in this environment, are covered in this course.

* Not required for the planning option.



SURVEY OF DESIGN PROFESSIONS

Survey of Design Professions explores each of the disciplines within the allied design and planning professions and gives students an opportunity to become better acquainted with professional opportunities in those fields.

SUPPORT

You'll be surrounded by constant inspiration and support in APDesign. Interact with all year levels and degree programs daily through welcome events before classes begin, getting to know peer educators assigned to each studio section and informally establishing relationships with upperclassmen who share your physical design studio space.



PEER EDUCATORS

Learn from second- through fifth-year students as they work together and serve as peer educators assigned to your first-year studio class.



STUDIO SPACE

As an ENVD student, you have 24/7 access to your assigned studio space with an ergonomic desk and chair.



ACADEMIC ADVISING

Academic advising is highly valued in APDesign, and our professional academic advisors are a critical piece of your academic support system. They provide direction and counsel as you navigate demanding professional curricula and celebrate your many successes along the way.



APDESIGN CAT COMMUNITY

Live with fellow APDesign students as you get to know your ENVD classmates, join study groups and meet regularly with a current APDesign student serving as the residential learning assistant. Attend weekly meals or meetings with faculty members, administrators and upper-level students. Living with your classmates will help you stay focused and motivated.



ARCH

Architecture

Think. Design. Make. These three actions shape the world. They are also the holistic foundation for the highly regarded Master of Architecture program at K-State. Our students learn to think critically and deeply, allowing them to engage the issues and contexts architecture addresses. Design is the tool architects use to effect change in the world and, with small classes and high contact hours, the design studio is the beating heart that powers the Master of Architecture. curriculum. At K-State, design thinking leads to making, the act of creation in the physical world. Through speculation (modeling and drawing), experimentation (largescale prototyping) and full-scale building projects, students gain confidence, growing as designers through direct interaction with the world around them.

YOUR FUTURE BEYOND ARCHITECTURE

In one of the last true generalist degree programs, architecture students accumulate skills and perspectives necessary to succeed in a wide variety of fields:

- Licensed professional architect.
- Architectural specialist (historic restoration, sustainability, adaptive reuse, etc.).
- Product designer (furniture, building materials, textiles, etc.).
- Artist or graphic designer.
- Filmmaker or video game designer.
- Urban designer/planner.
- Property developer.
- Building client representative.
- Professor, researcher or writer.
- Politician or advocate.







PROGRAM HIGHLIGHTS

- Highlighted by Metropolis Magazine as one of four architecture programs defining the future of design in its Future 100 program. metropolismag.com/programs/2023future100-schools-showcase
- Faculty are nationally and internationally recognized for their dedication to the profession, creative work, and scholarship.

BEYOND STUDIO

The Net Positive Studio, led by Associate Professor Michael Gibson, designs and constructs housing that is affordable to occupy and operate. An advanced building envelope — paired with passive strategies, highly efficient systems and solar panels — delivers homes that have not only low rent but also a negligible power bill. netpositivestudio.org

"You are drawn to both art and science and want to address the real issues people face today to make a lasting imprint on human society."





Accredited by the National Architectural Accrediting Board



INDD

Industrial Design

Our diverse industrial design program focuses on products for the built environment, ranging in scale from exhibit design to handheld devices, from consumer goods to furniture. Exploring material life cycles and upcycling alternatives, students develop a sense of environmental stewardship, leading them to become passionate innovators creating superior products for our future. Our safe and creative environment provides the perfect platform for you to push boundaries and bring your ideas to life. You will also gain hands-on production experience in our fully equipped wood, metal, plastic and upholstery labs, working with both traditional and modern manufacturing equipment.

YOUR FUTURE BEYOND **INDUSTRIAL DESIGN**

Career possibilities for graduates of the industrial design program could include:

- Consumer product designer.
- Entertainment designer.
- Package designer.
- Furniture designer.
- Graphic designer.
- User interface designer.
- Experience designer.
- Toy designer.
- User-centered designer.







PROGRAM HIGHLIGHTS

National competition recognition

In just a few years, the industrial design program has had four finalists in national competitions and one regional winner.

Industry partnerships

This program currently works with two national companies for product development.

Two of the products designed in our studios are being developed for marketplace release soon.

"You want to design innovative products for diverse audiences and purposes while gaining entrepreneurial and hands-on design skills."

BEYOND STUDIO

Immersed within our curriculum are abundant opportunities for collaboration with industry partners. By engaging with professionals in the field, our students gain invaluable experiences that have opened doors to remarkable pathways. Some have secured internships, while others have even earned royalties for products they designed during their coursework.

Moreover, our program features a unique "Start-up" Studio during your fourth-year spring semester. During this comprehensive experience, you will develop projects specifically tailored to small-batch product development. This innovation incubator nurtures your entrepreneurial spirit and equips you with the necessary skills to comprehend all aspects of launching a product into the marketplace. By engaging in this transformative journey, you will refine your design abilities and gain a comprehensive understanding of the business and marketing elements crucial for success in the industry.

NASAD



IARC

Interior **Architecture**

Our studios serve as vibrant hubs of creativity, presenting you with thought-provoking and challenging projects that span the entire spectrum of interior design. From intimate spaces to largescale ventures, you will have the opportunity to delve into projects that inspire and ignite your imagination. Through these hands-on experiences, you will gain a profound understanding of how to (re) imagine spaces, merging functionality with aesthetic appeal.

One of the unique aspects of our program is the emphasis on firsthand experience. In our furniture studios, you will have the chance to witness the artistry of material integration. Equipped with stateof-the-art wood, metal, plastic, and upholstery labs, you will explore the intricacies of craftsmanship and learn how various materials come together to form exceptional furniture pieces. Our curriculum embraces both traditional and modern manufacturing techniques, empowering you to work with a diverse range of equipment..

YOUR FUTURE BEYOND INTERIOR **ARCHITECTURE**

Career possibilities for graduates of the interior architecture program could include:

- Interior architect.
- Furniture designer.
- Historic preservationist.
- Exhibit designer.
- Space planner.
- Graphic designer.
- Set designer.
- Lighting designer.







PROGRAM HIGHLIGHTS

Scholarship winners

Each of the last two years the Donghia Scholarship was awarded, one of our fifth-year students received a \$30,000 award to pay for their last year of college.

National competition recognition

Over the last five years, we have had four finalists and five winners in national competitions.

Student research

Over the last five years, our students presented 16 papers at international and national conferences.

"You want to create cutting-edge, sophisticated interior spaces with a focus on the people that use them."

BEYOND STUDIO

As you progress through our program, you'll embark on a dynamic journey that spans a diverse range of projects. From crafting intimate dwellings like tree houses or tiny homes to designing large-scale educational and corporate offices, you'll explore the full spectrum of interior architecture possibilities. This diversity of projects serves as a pillar of strength for our program, allowing you to develop a versatile skill set and adapt to various design challenges.

In our studios, you'll often have the unique opportunity to collaborate with real-world clients and industry partners. By working closely with them, you'll gain hands-on experience in translating their visions into reality. These projects will give you the chance to leave a lasting impact and showcase how your innovative designs can transform spaces and furniture to shape a brighter future.



Accredited by the Council for Interior Design Accreditation



Approved by the National Association of Schools of Art and Design



LA

Landscape **Architecture**

The Master of Landscape Architecture (MLA) program provides students with a broad range of activities in the studio, classrooms and field to develop mastery of the profession. Woven into the course of study are ecology, sustainability, construction and scales of analysis, and design from site to regional. Classes combine design, technical skills, history, theory, natural science and research through hands-on learning in the field, fabrication shops and studio. Knowledge and skills gained prepare graduates to conserve and restore landscapes that create and remake cities for brighter, greener futures. Students engage in interdisciplinary projects and complete their education with an independent master's report or thesis.

YOUR FUTURE BEYOND LANDSCAPE ARCHITECTURE

Graduates of the Master of Landscape Architecture program are prepared to design, plan, manage and steward the land in natural and urban environments. Career opportunities could include:

- Licensed professional landscape architect.
- Ecological restoration planner.
- Urban designer.
- Zoo designer.
- Campus and community master planner.
- Green infrastructure specialist.







PROGRAM HIGHLIGHTS

Our alumni:

- Helped make New York City more pedestrian- and bike-friendly.
- Redesigned and rebuilt New Orleans' 9th Ward after Hurricane Katrina with sustainable homes and landscapes.
- Developed the award-winning, innovative master plan shaping The Ohio State University's future.

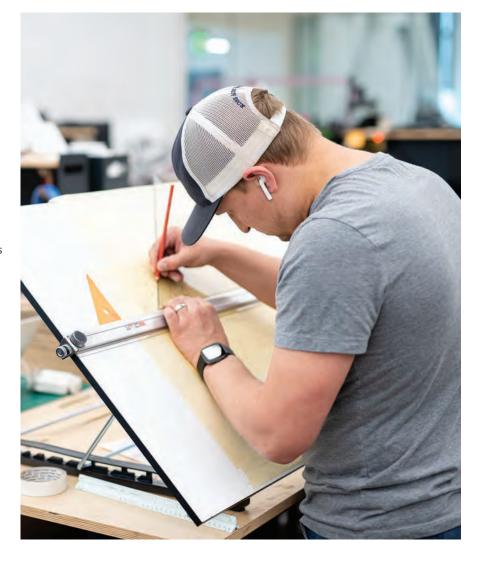
"You want to design places that connect people to the natural world, creating landscapes for people's everyday lives and their most memorable moments."

BEYOND STUDIO

Landscape architects have specialized knowledge of natural systems that we apply to address ecosystem and human community needs. Faculty and students apply their knowledge and skills in real communities, allowing you to practice the leadership skills important to your future career. Integration of faculty research and creative activities into studios allows you to partner with faculty on projects exploring current topics in landscape architecture and assisting communities and clients.



Accredited by the Landscape Architectural Accreditation Board



RCP

Regional & Community **Planning**

The Master of Regional & Community Planning (MRCP) program offers an unparalleled opportunity for students to work across the scales of design and planning, from site design review to regional visioning. Courses build planning knowledge, values, ethics and skills. A sequence of carefully orchestrated classes and experiences specific to a student's degree path leads to completion of a report or thesis. A multidisciplinary committee of faculty guides students' work, allowing in-depth understanding of factors influencing regional and community issues. Our interdisciplinary approach leads to inspired and thoughtful solutions for the future.

YOUR FUTURE BEYOND REGIONAL & **COMMUNITY PLANNING**

Graduates of the MRCP program are prepared to lead in a broad range of public, private and nonprofit sector planning environments:

- Neighborhood, city and regional planner.
- Transportation specialist.
- Health and housing development designer.
- Economic developer and city manager.
- Advocate.
- Resource planner.
- Urban designer and historic preservationist.





MIXED-USE BUILDING TYPOLOGY

PROGRAM HIGHLIGHTS

Our alumni:

- Led a team of engineers, pilots and psychologists to plan the airspace over the United States.
- Worked with the Mmofra Foundation to help plan learning landscapes for children in Ghana.
- Have been responsible for ecological planning for the state of Washington.

BEYOND THE CLASSROOM

Faculty and students apply their knowledge and skills in real communities, allowing students to practice the leadership skills important to their future careers. Collaborations with the landscape architecture program merge complementary knowledge and skills to tackle environmental and societal dilemmas in communities. In addition, faculty research, scholarship and creative activities open doors for students to partner with faculty on cutting-edge projects. These opportunities to apply knowledge from class to real-world situations bring planning to life.



Accredited by the Planning Accreditation Board

"You seek to remake cities into dynamic places to live, work and play."



WHAT TO EXPECT

COLLEGE CLASSES TO CONSIDER TAKING BEFORE YOU ARRIVE

College Algebra (or higher-level math)

Expository Writing I

Expository Writing II

Public Speaking

Physics (must be equivalent to Descriptive Physics or General Physics I)

General electives (Refer to pages 27-31 to see the number of general electives required by each degree program.)

Find more information about transfer equivalency, advanced placement and more at apdesign.k-state.edu/prior-learning.





CONTACT

Your personal contact in APDesign is the director of student recruitment. Reach out with questions: myapd@k-state.edu, 785-532-5047.

TYPICAL FIRST SEMESTER WEEKLY SCHEDULE

	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY
8:30 a.m.			College Algebra LEC: 8:30-9:20		•
9:30 a.m.	College Algebra REC: 9:30-10:20	Public Speaking 9:30-10:20		Public Speaking 9:30-10:20	College Algebra LAB: 9:30-10:20
10:30 a.m.	General Elective 10:30-11:20		General Elective 10:30-11:20		General Elective 10:30-11:20
11:30 a.m.	History of Designed Environment 11:30-12:20		History of Designed Environment 11:30-12:20		History of Designed Environment 11:30-12:20
2:30 p.m.	Environmental Design Studio 2:30-5:20	Studio Seminar 2:30-3:20	Environmental Design Studio 2:30-5:20	Survey of Design Professions 2:30-3:20	Environmental Design Studio 2:30-5:20

Environmental Design Studio is also offered 8:30-11:20 a.m. on Monday, Wednesday and Friday

ARCH



TOTAL HOURS REQUIRED FOR GRADUATION (INCLUDING ENVD PROGRAM)

FIRST SEMESTER

CURRICULUM GUIDE

Setting a path for your future education

MASTER OF ARCHITECTURE 2023

ACCREDITED BY THE NATIONAL ARCHITECTURAL ACCREDITATION BOARD

CECOND CEMPETED

ENVIRONMENTAL DESIGN STUDIES PROGRAM

FIRST	SEME	STER		SECO	ND SE	MESTER	
ENVD ENVD ENVD ENVD MATH COMM	201 203 204 250 100 105	Environmental Design Studio I Survey of Design Professions Studio Seminar History of Designed Environment I College Algebra Public Speaking 1A *General Elective	4 1 1 3 3 2 3	ENVD ENVD PHYS ENGL	202 251 115 100	Environmental Design Studio II History of Designed Environment II Descriptive Physics Expository Writing I	4 3 5 3 15
ARC	HITE	CTURE PROGRAM					
		ESTER		FOLIR	TH SF	MESTER	
ARCH ARCH ARCH ENGL ARCH	302 248 325 200 274	Architectural Design Studio I Fundamentals of Arch. Technology Intro to Architectural Theory Expository Writing II Digital Architecture I *General Studies Elective	5 3 3 1 3	ARCH ARCH ARCH ARCH ARCH	304 252 347 433 373	Architectural Design Studio II History of Contemporary Architecture Structural Systems in Arch. I Bldg. Const. Systems in Arch. I Digital Architecture II	5 3 4 3 1 16
SUPP	LEMEN	NTAL STUDY					
		*General Studies Elective	6				
FIETH	SEME	STED		SIXTH	SFMI	ESTER	
	403 413 448 374	Architectural Design Studio III Environmental Systems in Arch. I Structural Systems in Arch. II Digital Architecture III *General Studies Elective	5 4 4 1 3	ARCH ARCH ARCH LAR	404 434 514 500	Architectural Design Studio IV Bldg. Const. Systems in Arch. II Environmental Systems in Arch. II Site Planning and Design *General Studies Elective	5 3 3 3 17
SEVE	NTH SI	EMESTER		EIGH1	H SEN	MESTER	
ARCH	605	Architectural Design Studio V **Planning Elective *General Studies Elective ** Professional Support Elective	5 3 5 3 16	ARCH	606	Architectural Design Studio VI (on campus, KCDC or study abroad) ** Professional Support Electives	5 9 14
NINTE	H SEM	ESTER		TENT	H SEM	IESTER	
ARCH ARCH ARCH ARCH ARCH ARCH	817 805 853 854 855 750	Architectural Design Studio VII Comprehensive Design Prep Pro Prac: Prof. Responsibility Pro Prac: Office Practice Pro Prac: Disc-Specific Topics ** Writing Intensive Arch Seminar * General Studies Elective	5 3 1 1 1 3 3	ARCH	818	Architectural Design Studio VIII ** Architecture Seminar ** Professional Support Elective *General Studies Elective	5 3 6 3 17

^{*} A minimum of 29 general studies elective credits must be in non-architectural studies courses. Courses that are part of the K-State 8 General Education program, in addition to any course in communications, history, humanities, social sciences, natural sciences, foreign languages or mathematics will fulfill this requirement. They may be taken in pursuit of a minor. They may be taken any time prior to or during the Architecture program and may include K-State-approved AP, IB, CLEP and transfer credit. General studies electives may include K-State-approved extracurricular work as allowed by university regulations.



College of Architecture, Planning and Design

^{**} The M.Arch. degree requires 27 hours of professional support electives, 12 for undergraduate credit and 15 for graduate credit. Of the undergraduate credits, at least 3 hours must be planning elective credits; the other 9 are usually fulfilled in the eighth semester as part of the fourth-year study options. At least 6 hours of the graduate-level PSE must be architecture seminars. See the Master of Architecture Handbook for further details. Students may not count more than 3 total hours of department-approved extracurricular PSE credits, such as Oz, NOMAS or Plot Club, toward graduation. PSE credits correspond to optional studies as listed in the 2014 NIAAB Conditions for Accreditation.

^{***}See pages 3 and 4 of curriculum form. Undergraduate elective courses must fulfill the Human Diversity in the United States and Global Issues and Perspectives areas of K-State 8 general education program. The other seven areas are fulfilled by required courses. Information about K-State 8 is available at k-state.edu/kstate8 and in the university catalog. K-State 8 course lists are available at courses.k-state.edu/fall2023/kstate8

INDD



TOTAL HOURS REQUIRED FOR GRADUATION
(INCLUDING ENVD PROGRAM)

CURRICULUM GUIDE

Setting a path for your future education

MASTER OF INDUSTRIAL DESIGN 2023

APPROVED BY THE NATIONAL ASSOCIATION OF SCHOOLS OF ART & DESIGN

ENVIRONMENTAL DESIGN STUDIES PROGRAM

FIRST ENVD ENVD ENVD ENVD MATH COMM	201 203 204 250 100 1 105	ESTER Environmental Design Studio I Survey of Design Professions Studio Seminar History of Designed Environment I College Algebra Public Speaking 1A *General Elective	4 1 1 3 3 2 3	SECO ENVD ENVD PHYS ENGL	202 251 115 100	MESTER Environmental De History of Design Descriptive Physic Expository Writin	ed Environment II cs	4 3 5 3 15
IND	USTR	RIAL DESIGN PROGRAM						
THIR	D SEM	ESTER		FOUR	TH SE	MESTER		
IAID	307	IARC & INDD Design Studio I	5	INDD	320	INDD Design Stud		5 3
IAID	248	Fundamentals of Arch. Technology	3	INDD	350	Product Semantic		
IAID	430	Visual Communication I	2	INDD	500	Materials and Mf		3
IAID	456	Intro. to Product/Industrial Design	2	IAID	407	Furniture Design		4
IAID	290	Design and Material Culture	3	IAID	431	Visual Communic	ation II	2
ENGL	200	Expository Writing II	3 18					17
CICTA	I SEME	STED	10	CIVTL	I SEMI	CTED		
INDD	435	INDD Design Studio III	5	INDD	440	INDD Design Stud	tio IV	5
INDD	310	INDD Design Studio III INDD Digital Applications	2	IMSE	250		esses and Systems	2
INDD	325	Human Factors in Industrial Design	3	IAID	625	Lighting	esses and systems	3
IAID	602	Furniture Design II	4	LAR	211	Unlocking Creativ	itv	3
IAID	416	History of Furniture	3	ART	303	Graphic Design fo		3
			17					16
SUMI	MER O	PTIONS (PICK ONE COLUMN — TO BE COMPL	FTFD AFTFR	THE SIXTE	l OR FIG	HTH SEMESTER)		
INDD	664	INDD Summer Internship	6	Study A		7	**Focus Courses	7
INDD	665	INDD Summer Internship Report	1	,				
			7					
SEVE	NTH S	EMESTER		EIGH1	TH SEN	MESTER		
Option	1: on c	ampus, KCDC or study abroad		INDD	800	Professional Prac		3
INDD	606	INDD Design Studio V	5	INDD	801	INDD Design Stud		5
		*** Electives	9	INDD	811	Design Research		3
			14	IAID	814	Furniture Design		4
Option	2: Inte			ENTRP	340	Intro to Entreprer	neurship	3 18
INDD	644	INDD Internship	9					18
INDD	645	INDD Internship Report	5					
			14					
		ESTER				ESTER		
INDD	810	INDD Capstone Studio	5	INDD	822		rial Design Studio	6
INDD	815	Advanced Studio Programming	2	10:5	07.	OR	or Broader Ct. III	_
ENTRE	400+	Entrepreneurship 400 level or above	3	IAID	824		ure Design Studio	6
		*General Elective	6 16	IAID	891	Contemporary De *General Elective		3 6
			10			General Elective		1 5

^{*}A minimum of 15 general elective credits must be taken. General electives may be taken in pursuit of a minor. They may be taken any time prior to or during the Interior Architecture program and may include K-State-approved AP, IB, CLEP and transfer credit. Students may not count more than 3 total hours of recreation credits toward graduation.

^{**}Focus Courses include IARC 605, as well as other department head approved courses, including those associated with a minor program. Petition process required.

***Electives taken in the eighth semester should support student interest, including professional electives and study abroad courses. These may also be associated with a minor program. Courses listed in **bold** type represent those hours required in the graduate program. Total credit hours required for Graduate School program of study is 31.



IARC



TOTAL HOURS REQUIRED FOR GRADUATION (INCLUDING ENVD PROGRAM)

FIRST SEMESTER

CURRICULUM GUIDE

Setting a path for your future education

MASTER OF INTERIOR ARCHITECTURE 2023

ACCREDITED BY THE NATIONAL ARCHITECTURAL ACCREDITATION BOARD AND APPROVED BY THE NATIONAL ASSOCIATION OF SCHOOLS OF ART & DESIGN

SECOND SEMESTER

ENVIRONMENTAL DESIGN STUDIES PROGRAM

FIRST	SEIME			SECO	MD 2FI	MESTER	
ENVD	201	Environmental Design Studio I	4	ENVD	202	Environmental Design Studio II	4
ENVD	203	Survey of Design Professions	1	ENVD	251	History of Designed Environment II	3
ENVD	204	Studio Seminar	1	PHYS	115	Descriptive Physics	5
ENVD	250	History of Designed Environment I	3	ENGL	100	Expository Writing I	3
MATH	100	College Algebra	3			, ,	15
COMM	105	Public Speaking 1A	2				
		*General Elective	3				
			17				
INTE	RIO	R ARCHITECTURE PROGRA	М				
) SEMI			EOUD	TU CE	MESTER	
IAID	307	IARC & INDD Design Studio I	5	IARC			5
IAID	248	Fundamentals of Arch. Technology	3	IAID	320 431	IARC Design Studio II Visual Communication II	2
		0,	2				4
IAID	430	Visual Communication I		ARCH	347	Structural Systems in Arch. I	
IAID	456	Intro. to Product/Industrial Design	2	ARCH	433	Bldg. Const. Systems in Arch. I	3 3
IAID	290	Design and Material Culture	3			*General Elective	
ENGL	200	Expository Writing II	3				17
FIFTH	CENAE	STER	18	CIVTI	LCENAL	CTED	
	SEME		_		ISEME		_
IARC	435	IARC Design Studio III	5	IARC	440	IARC Design Studio IV	5
IARC	310	IARC Digital Applications	2	IAID	407	Furniture Design I	4
IARC	409	Materials and Finishes	3	IAID	625	Lighting	3
ARCH	413	Environmental Systems in Arch. I	4	IARC	628	Construction Documentation	3
ARCH	448	Structural Systems in Arch. II	4	ARCH	514	Environmental Systems in Arch. II	3
			18				18
	/IER OI	${f PTIONS}$ (PICK ONE COLUMN $-$ TO BE COMPLE	TED AFTER				
IARC	664	IARC Summer Internship	6	Study A	Abroad	7 **Focus Courses	7
IARC	665	IARC Summer Internship Report	1				
			7				
SEVE	NTH SE	EMESTER		EIGH1	TH SEN	/IESTER	
IARC	801	IARC Design Studio V	5	Option	1: on ca	ampus, KCDC or study abroad	
IAID	602	Furniture Design II	4	IARC	606	IARC Design Studio VI	5
IARC	811	Design Research	2			*** Electives	9
IAID	416	History of Furniture	3				14
IAID	753	Prof. Prac: Prof. Responsibility	1	Option	2: Inter	nship	
IAID	754	Prof. Prac: Office Practices	1	IARC	644	IARC Internship	9
IAID	755	Prof. Prac: Disc. Specific Topics	1	IARC	645	IARC Internship Report	5
			17				14
NINTE	1 SEM	ESTER		TENT	H SEM	ESTER	
IARC	810	IARC Capstone Studio	5	IARC	823	Advanced IA Design Studio	6
IAID	814	Furniture Design III	4			OR	•
IARC	815	Advanced Studio Programming	2	IAID	824	Advanced Furniture Design Studio	6
		*General Elective	3	IAID	891	Contemporary Design Seminar	3
		Constant Energy	14			*General Elective	6
						General Elective	15

^{*}A minimum of 15 general elective credits must be taken. General electives may be taken in pursuit of a minor. They may be taken any time prior to or during the Interior Architecture program and may include K-State-approved AP, IB, CLEP and transfer credit. Students may not count more than 3 total hours of recreation credits toward graduation.

^{***}Electives taken in the eighth semester should support student interest, including professional electives and study abroad courses. These may also be associated with a minor program. Courses listed in **bold** type represent those hours required in the graduate program. Total credit hours required for Graduate School program of study is 31.



^{**}Focus Course includes IARC 605, as well as other department head approved courses, including those associated with a minor program. Petition process required.





TOTAL HOURS REQUIRED FOR GRADUATION (INCLUDING ENVD PROGRAM)

CURRICULUM GUIDE

Setting a path for your future education

MASTER OF LANDSCAPE ARCHITECTURE 2023 (Master's Report Option)

ACCREDITED BY THE LANDSCAPE ARCHITECTURAL ACCREDITATION BOARD

ENVIRONMENTAL DESIGN STUDIES PROGRAM

FIRST ENVD ENVD ENVD ENVD MATH COMM	201 203 204 250 100 105	ESTER Environmental Design Studio I Survey of Design Professions Studio Seminar History of Designed Environment I College Algebra Public Speaking 1A *General Elective	4 1 1 3 3 2 3 17	SECO ENVD ENVD PHYS ENGL	ND SE 202 251 115 100	MESTER Environmental Design Studio II History of Designed Environment II Descriptive Physics Expository Writing I	4 3 5 3 15
LAN	DSC/	APE ARCHITECTURE PROGRA	MΑ				
THIRE	SEM	ESTER		FOUR	TH SE	MESTER	
LAR	220	Drawing Landscapes Studio	5	LAR	433	Landscape History and Design Studio	5
LAR	230	Modeling Landscapes Studio	5	LAR	420	Socio-Ecological Systems Studio	5
LAR	101	Introduction to Landscape Architecture	3	LAR	298	Ethics and Environmental Dilemmas	3
LAR	350	Introduction to Plants	1	LAR	351	Plant Patterns and Use	1
LAR	010	Travel: Regional 1	0	LAR	020	Travel: Regional 2	0
SHMI	/FR SI	EMESTER	14	ENGL	200	Expository Writing II	3 17
LAR	430	Narratives and Placemaking Studio	4				17
LAR	425	Narratives and Placemaking Seminar	2				
LAR	352	Landscape Performance Lab	3				
LAR	030	Travel: Narratives and Placemaking	0				
		_	9				
	SEME					ESTER	
LAR	442	Site Research and Design Studio	5	LAR	646	Community Engagement Studio	5
LAR	438	Site Design Implementation	5	LAR	439	Master Plan Design and Implementation	5
LAR	353	Plant Selection	1	LAR	354	Landscape Restoration	1
LAR	040	Travel: Major City 1	0	LAR	050	Travel: Major City 2	0
LAR	444	Career and Academic Planning	2	LAR	445	Career Development Communications	1
PLAN	115	Intro to Regional and Community Planning	3 16			*General Elective	3 15
SEVE	NTH S	EMESTER	10	EIGH.	TH SE	MESTER**	15
LAR	740	Advanced Studio	5				
LAR	725	Research Methods	3	LAR	703	Abroad Option: Off-Campus Studio	E
LAR	750	Advanced Seminar	2	LAK	703	Professional Electives	5 9
LAR	754	Prof. Prac: Office Practices	1			FIGUESSIONAL LIECTIVES	14
		***Professional Elective	3	Intern	ship Op	tion:	
			14	LAR	703	Off-Campus Studio	5
				LAR	655	LA Professional Internship	7-9
						·	12-14
		ESTER				IESTER	
LAR	705	Master's Project Studio 1	5	LAR	710	Master's Project Studio 2	3
LAR	897	Proposal Writing	2	LAR	898	Master's Report	2
LAR	753	Prof. Prac: Prof. Responsibility	1			***Professional Electives	6
		***Professional Elective	3				11
			11				

The K-State 8 general education areas are covered by courses required in the Landscape Architecture curriculum. Information about K-State 8 is available on the web and in the university catalog. All required courses in the Landscape Architecture program that are counted toward the degree must be passed with a grade of C or better.

*A minimum of 6 general elective credits must be taken. General electives may be taken in pursuit of a minor. They may be taken any time prior to or during the Landscape Architecture program and may include K-State-approved AP, IB, CLEP and transfer credit. Students may not count more than 3 total hours of recreation credits toward graduation.

Graduate School admission is contingent upon completion of all required courses in the third through sixth semesters.

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College of Architecture, Planning and Design

^{**}Off-campus semester: Two distinct study opportunities are offered, each requiring 14 credit hours. The study abroad and the internship options have course requirements that substitute for the 9 professional elective credit requirements. If the internship option is not selected during the seventh or eighth semester, a summer internship is required before graduation.

RCP



TOTAL HOURS REQUIRED FOR GRADUATION
(INCLUDING ENVD PROGRAM)

FIRST SEMESTER

ENVD 203

MATH 100

CURRICULUM GUIDE

Setting a path for your future education

MASTER OF REGIONAL & COMMUNITY PLANNING 2023 (Master's Report Option)

Expository Writing I

Humanities/Design Electives

SECOND SEMESTER

100

ACCREDITED BY THE PLANNING ACCREDITATION BOARD

3

ENGL

ENVIRONMENTAL DESIGN STUDIES PROGRAM

Survey of Design Professions

College Algebra

COMM	105	Public Speaking 1A Humanities/Design Elective Social Science/History Elective Social Science/Sociology Elective	2 3 3 3 15			Natural Science Elective with lab *General Elective	4 3 16
REG	IONA	AL & COMMUNITY PLANNING	G PRO	GRAI	VI		
THIRE PLAN PLAN GEOG	115 320 302	Intro to Regional and Community Planning Community Development Field Workshop Cartography Social Science/Economics Elective *General Elective	3 3 3 3 3	FOUR PLAN LAR ENGL GEOG	TH SE 215 298 200 508	MESTER World Cities Ethics and Environmental Dilemmas Expository Writing II Geographic Information Systems I *General Elective	3 3 4 3
FIFTH PLAN	SEM 640	Urban Design & Development	15	SIXTH PLAN	I SEMI 703	ESTER Off-Campus Studies	16 5
PLAN PLAN PLAN	510 444 010	Graphic Comp & Representation for Planning Career Planning Seminar Field Trip 1 *General Elective *General Elective	2 2 0 3 3			(internship or study abroad or KCDC) Professional Electives	9 14
SEVE	NTH S	EMESTER		EIGHT	TH SE	MESTER	
PLAN PLAN PLAN	720 801 707	Infrastructure and Plan Implementation Knowledge Methods I Writing and Thinking the City Professional Elective**	3 3 3 3 12	PLAN PLAN PLAN LAR PLAN	897 836 812 500 020	Proposal Writing Plan Making Planning Theory and Law Site Planning and Design Field Trip 2	3 5 3 3 0 14
NINTI PLAN	H SEM 730	ESTER Planning Professional Practice Professional Elective** Professional Elective** Professional Elective**	3 3 3 3	TENT PLAN PLAN	H SEM 705 898	IESTER Master's Project Master's Report Professional Elective** Professional Elective**	3 2 3 3

*A minimum of 15 general elective credits must be taken. General electives may be taken in pursuit of a minor. They may be taken any time before or during the Regional and Community Planning program and may include K-State-approved AP, IB, CLEP and transfer credit. Students may not count more than 3 total hours of recreation credits toward graduation.

All required courses in the Regional & Community Planning program that are counted toward the degree must be passed with a grade of C or better.





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RECD



TOTAL HOURS REQUIRED FOR GRADUATION

CURRICULUM GUIDE

Setting a path for your future education

BACHELOR OF SCIENCE REAL ESTATE AND COMMUNITY DEVELOPMENT 2023

FIRST ENVD MATH COMM LAR	203 100 105 101	STER Survey of Design Professions College Algebra Public Speaking 1A Introduction to Landscape Architecture History Elective Sociology Elective	1 3 2 3 3 3	SECO ENGL ARCH	ND SE 100 301	MESTER Expository Writing Appreciation of Architecture Humanities Elective Natural Sciences Elective Natural Sciences Lab General Elective	3 3 3 1 3 16
THIRE PLAN GEOG PLAN	115 302 320	Intro to Regional and Community Planning Cartography Community Development Field Workshop Statistics Elective	3 3 3	FOUR PLAN LAR ENGL GEOG	TH SE 215 298 200 508	MESTER World Cities Ethics and Environmental Dilemmas Expository Writing II Geographic Information Systems I	3 3 3 4
		Economics Elective	3 15	ACCT	231	Accounting for Business Operations	3 16
FIFTH PLAN	SEME 640	STER Urban Design & Development	3		SEME 1: Inter		
PLAN	510	Graphic Comp. & Representation for Planning	2	PLAN	703	Off-Campus Studies	5
PLAN PLAN	444 010	Career Planning Seminar Field Trip	2 0	PLAN	665	Planning Professional Internship	7 12
FINAN	450	Principles of Finance General Elective	3	•		C or Education Abroad	_
		General Elective	3 3 16	PLAN	703	Off-Campus Studies General Electives	5 7 12
				Option	3: On C		
						General Electives	12 12
SEVE	NTH SE	EMESTER				MESTER	
PLAN PLAN	720 718	Infrastructure and Plan Implementation Principles & Strategies of Community Change General Elective Professional Elective Professional Elective	3 3 3 3 3	LAR FINAN	500 552	Site Planning and Design Real Estate General Elective Professional Elective Professional Elective	3 3 3 3 15





COMMITTED TO YOUR PROFESSIONAL GOALS

APD*Pro*

APD*Pro* is a professional development program offered to you as an APDesign student. The mission of APDPro is to enhance your experience and provide you with a competitive advantage as you transition to the workplace. The programs offered to you through APDPro will give you the career skills employers are looking for via workshops, lectures, seminars, professional mentoring and networking opportunities.

- More than 60% of APDesign students participate in APD*Pro* each year.
- For more information on APDPro, please visit apdesign.k-state.edu/apd-pro.

96%

OF APDESIGN **GRADUATES ARE** EMPLOYED OR **FURTHERING THEIR EDUCATION WITHIN** SIX MONTHS OF GRADUATION.



APDPRO MENTOR PROGRAM

APD*Pro* students have the opportunity to be matched with a professional mentor in their second year as a part of the APDPro Mentor Program. Our APDPro Mentors are alumni and friends of the university with proven expertise in the design, planning and related professions. For more information on the APDPro Mentor Program, please visit apdesign.k-state.edu/mentor.

CAREER SKILLS

To help students prepare for their future careers, APDesign partners with K-State's Career Center to offer several career preparation activities. Each year, students have access to portfolio reviews and resume workshops. Mock Interviews, which take place each fall, give upper-level students a chance to interview with representatives from design and planning firms and receive constructive feedback.





DESIGNEXPO

DesignExpo is APDesign's career fair. Firms from across the U.S. send representatives to meet with and provide information to our talented students on job and internship opportunities. DesignExpo is a time for students to showcase their skills and portfolios and get feedback from professionals.

I FCTURES AND EXHIBITIONS

Lecturers from around the world come to APDesign each year to enhance students' educational experiences by providing opportunities to see and hear about the work of skilled professionals. The Chang and Cassias galleries in the Seaton/Regnier Complex display a variety of exhibitions for students' exploration and knowledge enhancement.

THE APDESIGN CONNECTION

APDesign alumni provide experience and networking opportunities that help our current students thrive through philanthropy, advocacy and direct engagement. Check out some of our successful alumni who participated in community-engaged learning during their time at APDesign.



Samantha McCloud AIA, NCARB (MARCH '13) Architect | Design Manager, Gensler Founding president of K-State's Women in Design organization.



Garrett Steinlage NCIDQ (MIAPD '17) Associate | Product Manager, Populous Co-designed "Roo" as a student, an awardwinning occasional table developed in an industry partnership with OFS, a national manufacturer of furniture.



Aaron Bisch AIA (MIAPD '15) Architect | Designer | Associate, Gensler Focused master's report on a model school for a Nicaraguan community, in collaboration with a nonprofit organization and landscape architecture graduate.



Designer II | Landscape Architect, Snøhetta Built custom steel art for ICT Pop-Up Urban Park, a food truck park in downtown Wichita, KS.

Nick Mercado (MLA '15)



Samantha Estabrook (MRCP '19) Planner | Atkins Engaged in revisioning projects for the city of Manhattan, KS, and the city of Marysville, KS.





States where alumni are living their dreams (plus Washington, D.C., and Puerto Rico)



Countries where alumni work

A WORLD OF POSSIBILITIES

APDesign alumni practicing architecture, interior architecture, industrial design, landscape architecture, and planning enjoy a variety of specializations throughout their careers, such as:

Game design/animation = Set design = Graphic design = Fabrication/manufacturing = Theme park design = Furniture design/ construction = Software development = Clothing/shoe design = Housewares design = Facilities management = Real estate development = Transportation planning = Stormwater management = Educator/academic leadership = Natural resource management • Lighting design • Ecological restoration • Park planning/design • Luxury ship and yacht design • Exhibit/retail display design • Visual effects art • Event venue design





ESTIMATED ENVD STUDENT BUDGET

Prepare financially for the future

2023-2024 Undergraduate expenses						
	Kansas resident	Non-Kansas resident**				
Billed expenses						
Tuition and mandatory fees	\$11,606.32	\$29,605.68				
APDesign Fee (\$55 per credit hour, 9 credits in the fall, 7 credits in the spring)	\$880	\$880				
On-campus housing* and food* (3 meals/day)	\$12,020	\$12,020				
Total billed expenses	\$24,506.32	\$42,505.68				
Other estimated costs						
Books, supplies and field trips	\$1,800	\$1,800				
Transportation	\$1,152	\$1,152				
Personal costs	\$3,060	\$3,060				
Total other estimated costs	\$6,012	\$6,012				
Total expenses (BILLED AND OTHER)	\$30,518.32	\$48,517.68				

^{*} First-year students are required to live on campus. This estimate is based on the median of on-campus housing at K-State. Options range in cost from \$5,660-\$9,650. *Food options for meal plans range from \$2,290-\$5,140.

Missouri residents may qualify for in-state tuition. To learn more, visit appesign.k-state.edu/missouri-tuition.

APDESIGN IPAD PROGRAM + PURCHASING A COMPUTER

APDesign provides incoming ENVD students with an iPad for their use while enrolled in the college. First-year students in Environmental Design Studies will not need a computer in studio. We do not recommend purchasing your required computer until the end of first year. Incoming B.S.RECD students will need a computer. The Office of Student Financial Assistance can help determine if additional aid is available when you need to purchase your computer.

FIFTH YEAR FELLOWSHIP

Students in the five-year master's degree programs have the opportunity to apply for a 5th Year Fellowship. The goal of the fellowship is to eliminate the majority of tuition cost for a student during the fifth year of study. In some cases, a Fifth Fellowship may be awarded for tuition, fees and housing. In 2024, we expect to award more than fifty Fifth Year Fellowships with that number ever-growing each year!

SCHOLARSHIPS / AWARDS - PRIORITY DATE DEC. 1

You are encouraged to complete the university's admission application each year to be considered for university, college and departmental scholarships. APDesign awards college and department-level scholarships based on eligibility requirements established by the scholarship donor(s). These scholarships are made available through the generosity of alumni and friends of APDesign. More information about university scholarships and the application for scholarships can be found at k-state.edu/scholarships.

^{**}To learn more about the Wildcat Nonresident Award, visit k-state.edu/scholarships.



APPLY TO BECOME AN APDESIGN **STUDENT**

Nonbaccalaureate master's degree program

APPLICATION DEADLINES DEC. 1 FEB. 1

For general university scholarship/ award consideration

For consideration into the College of Architecture, Planning & Design

APPLY TO KANSAS STATE UNIVERSITY

Visit the undergraduate admissions page at k-state.edu/apply.

- Choose one of the five-year master's degree programs in APDesign as your intended major on the K-State application. (Architecture, Interior Architecture, Industrial Design, Landscape Architecture or Regional & Community Planning)
- · Pay the university's application fee.
- Provide academic information.

The self-reported GPA and ACT or SAT scores provided on the application to K-State will be used for preliminary review. High school students should send official transcripts to *k-state@k-state.edu* or unofficial transcripts to myapd@k-state.edu for complete review of their applications. Transfer students must send all official college transcripts, including the most recent coursework and grades, to the K-State Office of Admissions.

BASIS FOR ADMISSION DECISIONS

Admission decisions for high school students will be based on cumulative high school GPA. Admission decisions for transfer students will be based on cumulative college GPA.

Early acceptance to APDesign

If you apply before the Dec. 1 deadline and have a 3.5 GPA or above, you will be offered early admission to APDesign. If you do not meet the requirements for early admission, your application will be reviewed and you will be notified of the admission decision in early March. If you are curious about how competitive you are for admission, please reach out to us at myapd@k-state.edu.

Real Estate & Community Development Program

The bachelor's degree in Real Estate & Community Development is not a selective program. Students will need to meet K-State admission requirements. For more info, please visit k-state.edu/freshmen-requirements.

FOR MORE INFORMATION

APDesign Director of Student Recruitment

1127 Regnier Hall 920 N. MLK Jr. Drive Manhattan, KS 66506-2902 P: 785-532-1994 myapd@k-state.edu *apdesign.k-state.edu*

Undergraduate Admissions

Kansas State University
119 Anderson Hall
919 Mid-Campus Drive North
Manhattan, KS 66506
P: 785-532-6250
apply@k-state.edu
k-state.edu/admissions

Office of Student Financial Assistance

Kansas State University
220 Anderson Hall
919 Mid-Campus Drive North
Manhattan, KS 66506
P: 785-532-6420
finaid@k-state.edu
k-state.edu/finaid

Cashiers and Student Accounts

Kansas State University
211 Anderson Hall
919 Mid-Campus Drive North
Manhattan, KS 66506
P: 785-532-6317
F: 785-532-6454
cashiers@k-state.edu
k-state.edu/pay

Housing and Dining Services

Kansas State University
104 Pittman Building
1531 Mid-Campus Drive North
Manhattan, KS 66506
Toll free: 888-568-5027
P: 785-532-6453
housing@k-state.edu
housing.k-state.edu

- LEARN MORE:
 apdesign.k-state.edu
- APPLY FOR ADMISSIONS & SCHOLARSHIPS: <u>k-state.edu/apply</u>
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- X TWITTER:

 APDesignKState
- INSTAGRAM:
 <u>APDesignKState</u>



APDESIGN

THE COLLEGE of ARCHITECTURE, PLANNING & DESIGN // K-STATE